March 30-April 3

dhuselton@rsd.k12.pa.us

412-828-1800 VM #1066

#### **Economics**

Submit these completed assignments distributed before we left school (received either 3/12 or 3/13) no later than Monday 3/30 at 10:00 pm (yes, a slight extension of time):

- Minimum Wage Research Project (Please attach to email via a Word document or PDF)
- SMG Activity "How Diversified are these Portfolios" (attach pictures of front and back to email)
- SMG Activity "Industry/Sector Research" (attach a picture to email\*)
- Chapter 3 Lesson 3 Review sheet (attach a picture to email\*)

\*If you are having difficulty attaching pictures of your assignments, you may type your answers in a Word document and submit that. Just be sure you are clearly indicating the lesson and question you are answering.

I have decided that the Minimum Wage research paper will act as the concluding assessment for Chapter 3. There will not be an objective chapter exam. © Keep aware of our current economic situation and how the government is getting involved (Free Enterprise System in action!) for possible future assignments.

Read the remaining lessons from Ch 11 (lessons 2 & 3) in the eText (<a href="https://my.mheducation.com/">https://my.mheducation.com/</a>). You should have already ventured into the reading last week and completed the Lesson 1 Review sheet. Access the CH 11 PowerPoint notes and all review sheets available in Microsoft Teams. Look under Files, Class Materials. Email my school email if you are having any issues with Microsoft Teams. The Ch 11 terms are also up and available in Quizlet.

Submit the following by Friday, April 3, at 10 pm: Ch 11 Lesson 1, 2, and 3 review sheets (attach pictures or Word documents to email\*)

## **AP Computer Science II**

Please continue to be in touch via Remind.

Work on Free Response Question #1 a, b, and c (Parking Garage) from Practice Exam A-2 page 231 in the Be Prepared text. The suggested answers are on page 340. Again, test yourself first—do not look at the answers until you have written your own code and are confident in it. Complete this before doing the next one from the AP Classroom (no later than Wednesday, 4/1). When ready, work on Unit 3 Free Response Question in the AP Classroom. It will be unlocked at 7 am Monday, 3/30. Please complete it no later than Friday, 4/3 at 10 pm.

# **Computer Science I**

Unit 7 Local Variables which was due Thursday 3/26 will now be due Tuesday 3/31 Unit 7 For Loops due Friday 4/3

Documents available in Microsoft Teams (under Files, Class Materials):

• Unit 7 notes

• Unit 7 grading sheet

### **STEAM Animation**

Since we traditionally meet only 3 days of the 6-day rotation and we are all adjusting the challenges of working from home, I am giving a more generous time frame for everyone to work through Unit 7. All of the Unit 6 work should be completed as originally assigned; however, you have until Friday, April 3, at 10:00 p.m. to complete Unit 7.

CS Discoveries web site: https://code.org

Student Login is typically last name then first name all lower case with an underscore between them Section Code for rotation class Days 1-2-3 is NMBTZL Section Code for rotation class Days 4-5-6 is VPQZDM The Unit 7 requirements:

Navigate your way through the Unit 3 Lesson 7 steps in CS Discoveries—every step <u>must</u> be completed. As you proceed to step #12, you will be asked to modify the code you created in Lesson 6 by adding a draw loop. This loop should have a minimum of 1 of your sprites somehow moving on your canvas (moving x, y, or rotating). There should NOT be a shadow effect on your sprite's movement—in other words, your background, etc. should be redrawn in your loop.

Then you will go on to Lesson 7 Challenges. Complete the open creative task by creating a drawing of your choice including the following requirements:

- Create your background scene, by setting a background color and adding at least 3 other shapes with fill colors
- Include at least 2 variables, each used more than once
- Add a minimum of 3 different sprites (at least one should be resized)
- There should be at least one line of appropriate text in a larger font size
- Finally, there should be ONE draw loop to move at least 1 sprite (again, no shadow effect!)

When finished with tasks, be sure to click finish/submit to notify the teacher that code is ready to be graded.

## **Publishing**

Please submit a picture of a completed time sheet for the past week (March 23-27) back to me via school email by Tuesday, March 31. Please be honest. If you haven't spent time on placing in the captions for your assigned clubs, please don't say you did (I can see your spreads). Also, I know you cannot insert candids; the IT department is still working on getting us all access to those files. I will keep you updated via Remind. I am not sure how I am going to enter the time sheets for points yet; I just need the documentation from you for now.

Work on assigned spreads in EDesign (log your time). I double checked that everyone is given access to the pages I have discussed with you individually. Please work on captions for assigned clubs/groups (Row 1 is the front row and students will be listed first initial and last name Ex: J. Smith). If you are not aware of a student's name, place XXX where their name belongs as a temporary placeholder. Misspellings can be checked later, so if you have a guess, go for it. Place a post-it note on a page detailing any questions/concerns that you need me or a co-staffer to address. If the page is complete, message your partner and me via Remind.